

2021 occultations and transits of Linus orbiting (22) Kalliope: I. Polygonal and ‘cliptracing’ algorithms

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ABSTRACT

Aims. The satellite Linus orbiting the main-belt asteroid (22) Kalliope exhibited **mutual** occultation and transit events in late 2021. A photometric campaign was organized and observations were taken by the **TRAPPIST-South**, **SPECULOOS-Artemis**, **OWL-Net**, and **BOAO** telescopes, with the goal to further constrain dynamical and photometric models of this sizeable asteroid–satellite system. **Methods.** Our dynamical model is sufficiently complex, with multipoles (up to the order $\ell = 2$), internal tides, and external tides. The model was constrained by astrometry (spanning 2001–2021), occultations, adaptive-optics imaging, calibrated photometry, as well as relative photometry. Our photometric model was substantially improved. A new precise (< 0.1 mmag) light curve algorithm was implemented, based on polygon intersections, which are computed exactly — by including partial eclipses and partial visibility of polygons. Moreover, we implemented a ‘cliptracing’ algorithm, based again on polygon intersections, in which partial contributions to individual pixels are computed exactly. Both synthetic light curves and synthetic images are then very smooth.

Results. Based on our combined solution, we confirmed the size of Linus, (28 ± 1) km. However, this solution exhibits some tension between the light curves and the PISCO speckle-interferometry dataset, acquired contemporarily with the 2021 events. This indicates that improvements of the shape are still possible. In most solutions, Linus is darker than Kalliope, with the single-scattering albedos $A_w = 0.40$ vs. 0.44 . This is confirmed on deconvolved images. A detailed revision of astrometric data allowed us to revise also the $J_2 \equiv -C_{20}$ value of Kalliope. Most importantly, a homogeneous body is excluded. For a differentiated body, two solutions exist: low-oblateness ($C_{20} \approx -0.12$), with a spherical iron core, and alternatively, high-oblateness ($C_{20} \approx -0.22$) with an elongated iron core. These correspond to the low- and high-energy collisions, respectively, studied by means of SPH simulations in our previous work.

Key words. Minor planets, asteroids: individual: (22) Kalliope – Planets and satellites: individual: Linus – Celestial mechanics – Methods: numerical

1. Introduction

Mutual events between asteroids and their satellites are not rare (e.g., Pravec & Hahn 1997; Ragozzine & Brown 2009; Wong & Brown 2019; Scheirich & Pravec 2022). The timings of occultations, transits, or eclipses can be used for various precise measurements. Recently, such timings were used to measure the outcome of the DART experiment (Cheng et al. 2018; Statler et al. 2022; Thomas & et al. 2023).

The (22) Kalliope and Linus binary system exhibited the eclipse events back in 2007 (Descamps et al. 2008). With the shape of Kalliope derived from light curves, and an assumed spherical shape of Linus, they obtained its size (28 ± 2) km, based on magnitude drops due to eclipses. This value is compatible with the shadow of Linus, which was observed during the stellar occultation event on Nov 7th 2006.

Here we use more complex dynamical and photometric models of the (22) Kalliope and Linus system to interpret 2021 mutual occultation and transit events. At the same time, our preferred shape model was constrained by the VLT/SPHERE high-resolution AO imaging (Ferrais et al. 2022). Last but not least,

a new context has been set up by the discovery of the first M-type Kalliope family (Brož et al. 2022a), which strongly suggests a differentiated interior.

The paper is organized as follows. In Sec. 2, new light curve data are presented, together with other data used to constrain the model. In Sec. 3, a new polygonal light curve algorithm is described. It is generally needed to achieve high precision (< 0.1 mmag), whenever a moon is relatively small, or signal to noise is relatively high. In Sec. 4, a ‘cliptracing’ is described, which is used to compute as-smooth-as-possible synthetic images. Additionally, in Sec. 5, a stellar occultation algorithm is also explained. In Sec. 6, results of our astrometric and photometric models are presented.

2. Observational data

2.1. New light curves

We obtained a calibrated photometry in the Rc band **at the 0.6-m TRAPPIST-South telescope** (Jehin et al. 2011) **and in the custom ‘z cut’ filter at the 1-m Artemis telescope** (Burdanov

et al. 2022) of the SPECULOOS network (Delrez et al. 2018). The narrow-band ‘z cut’ filter (transmittance >90% from 860 nm to 1100 nm) was used to avoid saturation of the CCD pixels and to suppress the effect of atmospheric water absorption. The relative precision of these data is about 3 mmag. Additional offsets are present between individual nights, which cannot be explained by the variable distance or the phase curve. Hence, the absolute precision is (at worst) 80 mmag.

Out of all light curves, the first one includes a total occultation of Linus. The second is a total transit of Linus. The third is a partial transit of Linus, when only a dark part of (22) was hidden. The fourth is a partial occultation of Linus, when approximately half of Linus was hidden.

We also obtained a relative photometry in the Rc band at the 1.6-m OWL-Net (Park et al. 2018) and 1.8-m BOAO (Sung et al. 2012) telescopes. The data from 2459557, 2459559 were removed, because signal to noise was worse due to weather conditions.

Additional dense light curves were taken from the DAMIT database (Durech et al. 2010), in particular 2454175, 2455965, and additional reference light curve from 2459711, was obtained by the BlueEye600 telescope (Durech et al. 2018) to constrain the rotation phase.

Light curves from the previous series of events (Descamps et al. 2008) was also used, in particular 2454167, 2454176, (denoted as ‘16’, ‘25’ by Descamps et al. 2008), together with their reference curves (‘14’, ‘27’). They include a total eclipse of Linus, and an annular eclipse of Kalliope. These data were precisely digitized from figures. All data were consistently converted from the UTC to the TDB time scale. The summary of observational circumstances is presented in Tab. 1.

2.2. Calibrated photometry

Moreover, we used sparse calibrated photometry from Gaia (Gaia Collaboration et al. 2018), namely 19 points, with a < 1 mmag precision. They were transformed from G to V as follows (van Leeuwen et al. 2018):

$$G - V = a + b(B - V) + c(B - V)^2 + d(B - V)^3, \quad (1)$$

where $a = -0.02907$, $b = -0.02385$, $c = -0.22970$, $d = -0.001768$, and $B - V = 0.70$ mag was taken from Lupishko et al. (1982). In order to interpret these high-precision data, a precise shape model of (22) is necessary; otherwise the phase curve could not be fitted at all. The data from 2457865.8993, 2457886.9754 were removed from the fit, because they were too offset with respect to the neighbouring points.

In order to extend the phase coverage, from 2 up to 20°, we also included the calibrated UB_V photometry from Gehrels & Owings (1962), Scaltriti et al. (1978), Surdej et al. (1986).

2.3. Astrometry

All astrometric data were summarized in Ferrais et al. (2022). In this work, SCAM, PHARO, IRCAL, NIRC2, NACO, NIRI, BTA, SOR, SPHERE, and PISCO datasets were used. Out of the Keck/NIRC2 dataset, four close-in-time measurements, 2452270, 2452270, 2452270, 2452270, were removed from the fit, because they exhibited a systematic photocentre offset. We checked the original images, which were fuzzy due to tracking problems. (Actually, two Linuses were present on one image!)

The astrometry of Descamps et al. (2008), inferred from the eclipse events, 2454167, 2454167, 2454176, 2454176, was re-

moved due to unrealistic uncertainties, which were certainly correlated with the shape. Yet, the shape was somewhat uncertain at that time (cf. their Fig. 2 and Ferrais et al. 2022).

The C2PU/PISCO dataset (Scardia et al. 2019), measured by speckle interferometry, is important because it is temporarily close to the 2021 events. The data from 2459580.6281 was removed due to a substantial offset with respect to the neighbouring points.

Photocentre-to-centre-of-mass corrections were derived from our photometric model (Sec. 3), and applied consistently to all astrometric data.

2.4. AO imaging

The AO imaging by the VLT/SPHERE/ZIMPOL was already described in Ferrais et al. (2022). In this work, 35 deconvolved images were used to obtain observed silhouettes and to constrain the orientation of (22), or to prevent unwanted pole orientations. **The uncertainty of silhouettes was nominally assumed 1 mas; the pixel scale is 3.6 mas pxl⁻¹, so it corresponds to a sub-pixel precision.** It is a very useful regularisation of our dynamical model, because it is sensitive to the inclination of Linus’ orbit with respect to the equator of (22).

Moreover, some of the deconvolved images include Linus itself, in the limited field of view. This can be used to constrain the albedos of both bodies, or whether Linus is darker (or brighter) than (22) Kalliope.

2.5. Stellar occultations

The occultation of (22) Kalliope was already used to refine the shape model (Ferrais et al. 2022). Here we use the most precise astrometric position inferred from the Nov 7th 2006 occultation, which included also Linus (Descamps et al. 2008). In this case, the astrometry is free from any photocentre offsets.

Another Mar 2nd 2022 occultation did not include Linus, unfortunately. For (22) Kalliope, only minor systematic differences at the limb were apparent, with respect to the nominal shape model.

2.6. Shape model

In this work, we use the ADAM shape model from our previous work (Ferrais et al. 2022). It was well-constrained by the AO imaging, light curves, and occultations. However, it could be revised if the pole inferred from dynamics is significantly different from the nominal pole ($l = 195^\circ$, $b = 4^\circ$). For a homogeneous body, the oblateness is $J_2 = -C_{20} = 0.1586$.

This shape was derived with a regularisation of the centre of mass and the moment of inertia tensor, in order to enforce a rotation about the principal axis. The respective photometry is thus insensitive to any offsets of the centre of mass; it is like with re-centring.

However, there are possible offsets due to the inhomogeneous structure. Hydrodynamic simulations of collisions with a differentiated body described in Brož et al. (2022a), suggest mantle ejection, core deformation, gravitational reaccumulation, and asymmetric deposition (cf. 2 hills, elongated core). Consequently, centre-of-mass offsets will be eventually treated as free parameters.

Table 1. Observational circumstances of photometric data.

Time	Set	Event	Filter	Reference
2454165.5		ref.	R	Descamps et al. (2008)
2454167.5		ecl. of L.	R	Descamps et al. (2008)
2454175.3		ref.	R	Hanuš et al. (2016)
2454176.5		ecl. of (22)	R	Descamps et al. (2008)
2454177.5		ref.	R	Descamps et al. (2008)
2455965.4		ref.	R	Vernazza et al. (2021)
2459546.0	9	ref.	Rc	BOAO
2459546.6	13	occ. of L.	Rc	OWL-Net, Mt. Lemmon
2459546.9	1	occ. of L.	Rc	TRAPPIST-South
2459547.1	10	ref.	Rc	BOAO
2459547.7	2	ref.	Rc	TRAPPIST-South
2459548.5	3	tra. of L.	z cut	SPECULOOS-Artemis
2459548.6	4	ref.	z cut	SPECULOOS-Artemis
2459551.9	15	tra. of L.	Rc	OWL-Net, Mt. Bohyun
2459553.6	14	occ. of L.	Rc	OWL-Net, Mt. Lemmon
2459555.6	5	tra. of L.	Rc	TRAPPIST-South
2459556.7	6	ref.	Rc	TRAPPIST-South
2459557.4	7	occ. of L.	z cut	SPECULOOS-Artemis
2459559.3	8	tra. of L.	z cut	SPECULOOS-Artemis
2459711.3		ref.	Rc	BE600

2.7. Scattering law

Initially, we assumed the Hapke scattering law (Hapke 1981), with parameters similar as for (216) Kleopatra, which is also also an M-type (Descamps et al. 2008). Namely, the opposition effect amplitude $B_0 = 1.276$, the o. e. width $h = 0.0470$, the asymmetry factor $g = -0.254$, the roughness $\bar{\theta} = 20^\circ$.

However, preliminary tests showed that the roughness must be $\bar{\theta} < 20^\circ$, otherwise the light curve is too curved. We thus preferred roughness from Spjuth (2009), their Tab. 6.3, for (2867) Šteins, $\bar{\theta} = (11 \pm 1)^\circ$.

For the phase curve fitting, we also need the spectral slope $\gamma = 0.45$ between V, Rc bands. This value was derived from the observed spectra of (22) Kalliope (DeMeo et al. 2009).

3. Polygonal light curve algorithm

First, we implemented a new polygonal light curve algorithm to compute light curves of asteroid–satellite systems as precisely as possible. Apart from a stand-alone Fortran module, it was included in our asteroid modelling tool `Xitau`¹. The algorithm is based on an analytical computation of polygon intersections (Vatti 1992) and the Clipper2 C++ library². This is a similar approach as in the stellar modelling tool `Phoeb2` (Prša et al. 2016), but complicated by the fact that we have to compute not only the visibility, but also non-convex shadowing, which is critical for asteroids.

In our model, everything is orbiting, rotating, or being affected by free parameters, including the Sun, Earth, (22), Linus. At every time step, occultations, transits, or eclipses must be computed efficiently and exactly. This includes not only total, but also partial or annular events. Moreover, the algorithm should work even if polygons of the 1st body are several times smaller than those of the 2nd body. Of course, uncertainties of the shape itself cannot be avoided (e.g., sphere vs. icosahedron), but the discretisation errors due to finite number of polygons should be minimized (to < 1 mmag).

¹ <https://sirrah.troja.mff.cuni.cz/~mira/xitau/>

² <https://github.com/AngusJohnson/Clipper2>

In order to obtain 1 light curve point, we thus proceed as follows. At the stellar surface, we compute the monochromatic intensity:

$$B_\lambda = \frac{2hc^2}{\lambda^5} \frac{1}{\exp(hc/(\lambda kT)) - 1}, \quad (2)$$

the monochromatic flux:

$$\Phi_\lambda = \pi B_\lambda, \quad (3)$$

the monochromatic power:

$$P_\lambda = 4\pi R_S^2 \Phi_\lambda, \quad (4)$$

and the pass-band power:

$$P_V = \Delta_{\text{eff}} P_\lambda, \quad (5)$$

where Δ_{eff} denotes the effective passband.

At the asteroid surface, we compute the incoming monochromatic flux:

$$\Phi_\lambda = \frac{P_\lambda}{4\pi d_1^2}, \quad (6)$$

where d_1 denotes the Sun–asteroid distance; the pass-band flux:

$$\Phi_V = \Delta_{\text{eff}} \Phi_\lambda, \quad (7)$$

the reflectance for the given spectral slope γ :

$$\mathcal{R} = 1 + \gamma(\lambda_{\text{eff}}/(1 \mu\text{m}) - 0.55), \quad (8)$$

and the Lambert law factor:

$$f_L = \mathcal{R} \frac{A_w}{4\pi}, \quad (9)$$

where A_w denotes the single-particle albedo (at $0.55 \mu\text{m}$).

At the observer location, we evaluate the solid angle:

$$\omega = \frac{1}{d_2^2}, \quad (10)$$

where d_2 denotes the asteroid–observer distance; and the pass-band calibration flux:

$$\Phi_{V,\text{cal}} = \Delta_{\text{eff}} \Phi_{\lambda,\text{cal}}. \quad (11)$$

Originally, the shape model is composed of triangular faces. A scaling of nodes, axis rotations, pole orientations, and relative positions of both (22) and Linus are subsequently computed.

A conversion to i sets of polygons s_i is then performed; this is important because a clipping of one triangle by another triangle is one or more polygons. Every set contains j polygons $p_{i,j}$. Every polygon contains k points $\mathbf{p}_{i,j,k}$. Yet, each set s_i is always located in the same plane, because we retain the original geometry.

The geometry is described by the normals \hat{n} , the centres \mathbf{c} , and the directional cosines μ_i, μ_e . The non-illuminated and non-visible polygons won't be computed ($\mu_i \leq 0 \wedge \mu_e \leq 0$).

The 1st transformation is determined by the asteroid→Sun unit vector \mathbf{s} , which determines the new basis:

$$\hat{w} = \mathbf{s}, \quad \hat{u} = (-\sin l, \cos l, 0), \quad \hat{v} = -\hat{u} \times \hat{w}, \quad (12)$$

and the respective coordinates:

$$(u, v, w)_{i,j,k} = (\hat{u} \cdot \mathbf{p}_{i,j,k}, \hat{v} \cdot \mathbf{p}_{i,j,k}, \hat{w} \cdot \mathbf{p}_{i,j,k}). \quad (13)$$

To optimize the computation, we perform bounding-box tests. Only if polygons are in proximity, we compute the 2-dimensional shadowing (clipping) with the 3-dimensional back-projection as:

$$z = \frac{d - ax - by}{c}, \quad (14)$$

where $(a, b, c) \equiv \hat{n}$, and $d = \hat{n} \cdot \mathbf{c}$.

The 2nd transformation is determined similarly by the asteroid→observer unit vector \mathbf{o} , with the same Eq. (13). We then compute the visibility (clipping), and the back-projection, with the same Eq. (14). The surface area of the resulting polygons is computed as:

$$\mathbf{S}_j = \sum_{k \leq 2} (\mathbf{b} - \mathbf{a}) \times (\mathbf{c} - \mathbf{a}), \quad (15)$$

$$S_i = \sum_j \frac{1}{2} |\mathbf{S}_j| \text{sgn}(\mathbf{S}_j \cdot \hat{n}), \quad (16)$$

where \mathbf{a} is the 1st of the polygon points $\mathbf{p}_{i,j,1}$ and \mathbf{b} , \mathbf{c} are the 2nd, 3rd, etc. $\mathbf{p}_{i,j,k}$, $\mathbf{p}_{i,j,k+1}$. The sign test is necessary for small polygons \ll big polygons (or annular eclipses).

The incoming monochromatic flux (in $\text{W m}^{-2} \text{m}^{-1}$) is then:

$$\Phi_i = \Phi_\lambda \mu_i, \quad (17)$$

the monochromatic intensity (in $\text{W m}^{-2} \text{sr}^{-1} \text{m}^{-1}$) is determined by the bi-directional scattering function:

$$I_\lambda = f(f_L, \mu_i, \mu_e, \alpha) \Phi_i, \quad (18)$$

depending on the cosines and the phase angle α . The outgoing monochromatic flux is:

$$\Phi_e = I_\lambda \mu_e. \quad (19)$$

Finally, the integration over the surface determines the monochromatic luminosity (in $\text{W sr}^{-1} \text{m}^{-1}$):

$$J_\lambda = \sum_i \Phi_{e,i} S_i, \quad (20)$$

the pass-band flux:

$$\Phi_V = \Delta_{\text{eff}} \omega J_\lambda, \quad (21)$$

and the brightness (in mag):

$$V_0 = 0 - 2.5 \log_{10} \frac{\Phi_V}{\Phi_{V,\text{cal}}}. \quad (22)$$

A 2-sphere test of the algorithm is demonstrated in Fig. 1, and the respective light curve for different discretisations in Fig. 2. A tiny-triangle test (Fig. 3) shows that annular eclipses are computed exactly, even for a coarse discretisation.

4. Clipping algorithm

Second, we implemented a new ‘clipping’ algorithm, which deals with the discretisation errors of synthetic images. Traditional raytracing algorithms perform an inside-triangle test, and use parameters of the respective triangle. Hereinafter, we compute contributions of polygons to individual pixels exactly.

We define 1 pixel as 1 polygon in the sky-plane coordinates (u, v, w) :

$$\mathbf{p}_1 = [(u - \frac{1}{2}\Delta u, v - \frac{1}{2}\Delta v, 0), \dots, (u - \frac{1}{2}\Delta u, v + \frac{1}{2}\Delta v, 0)], \quad (23)$$

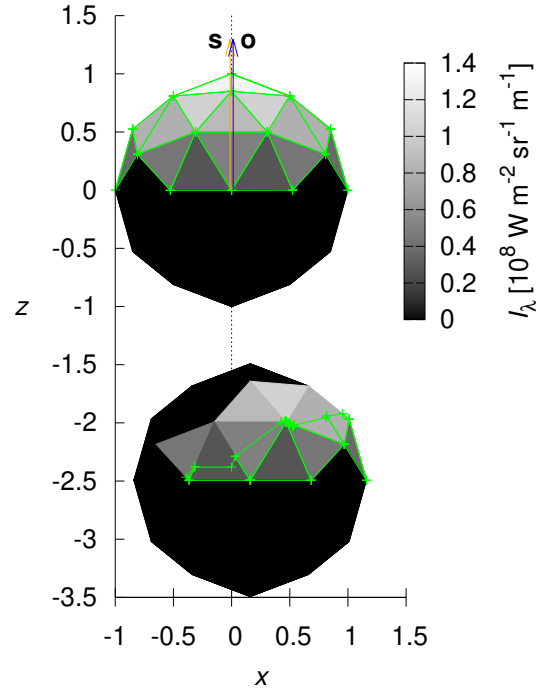


Fig. 1. A 2-sphere test of the polygon light curve algorithm. Even a very coarse discretisation, i.e., 42 nodes for each sphere, allows to compute partial eclipses, partial occultations, or partial transits. Shades of gray show the monochromatic intensity I_λ (in $\text{W m}^{-2} \text{sr}^{-1} \text{m}^{-1}$), green lines non-eclipsed and non-occulted polygons used to compute the surface areas. The orange arrow shows the direction towards the Sun and blue towards the observer. The test bodies are metre-sized, 1 au from the Sun, 1 au from the observer. See also Fig. 2.

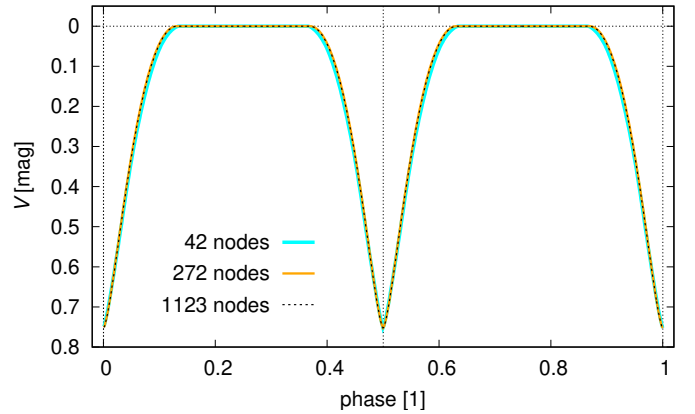


Fig. 2. Light curves for a 2-sphere test, computed for different discretisations: 42, 272, 1123 nodes. The precision is of the order < 0.1 mmag, even for the coarse discretisation. Tiny changes of the derivative are related to subsequently eclipsing or occulting large triangles with different normals. The magnitude in V band is computed for the effective wavelength $\lambda_{\text{eff}} = 545$ nm and the effective passband $\Delta_{\text{eff}} = 85$ nm.

where u, v correspond to the centre of pixel, $\Delta u, \Delta v$ to the size of pixel. In a cycle over all non-shadowed \wedge visible polygons, we ‘crop’ (intersect) each of them by \mathbf{p}_1 , and sum individual

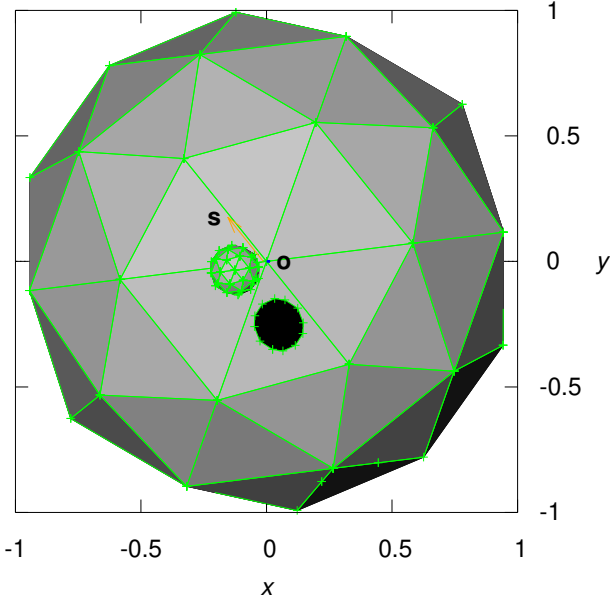


Fig. 3. Similar as Fig. 1. A tiny-triangle test, where one body is large and other body is small. It demonstrates that annular eclipses, as well as partial eclipses, partial occultations, partial transits, are computed exactly. The polygon corresponding to the shadow (black) has a negative signed area.

contributions to 1 pixel, to get the monochromatic luminosity of 1 pixel:

$$J_\lambda = \sum_i \Phi_{e,i} \frac{S'_i}{\mu_{e,i}}, \quad (24)$$

where we used already projected surface area S'_i , because in our previous formalism (i.e., Eq. (20)), we multiply by unprojected areas S_i . Everything is computed analytically, no discretisation artefacts, no edge artefacts, and the outcome is a smooth synthetic image (see Figs. 4, 5).

When we compare the synthetic image with the observed one, we have to re-center (with a sub-pixel precision). Let us denote \mathbf{c} the photocentre of the observed AO image, \mathbf{c}' the photocentre of the synthetic AO image. The cliptracing is therefore computed with a centre shifted to $-\mathbf{c} + \mathbf{c}'$.

An optimisation is performed by using a number of bounding-box tests (namely, the observed bounding-box, the over-all-polygons bounding-box, the 1-pixel bounding-box, and the individual bounding-boxes of polygons).

Another problem we have to deal with at this level of precision, is a correlation of ‘everything’ with the shape. Especially the timings of events depend on details of the shape, henceforth we created a version of our modelling tool focused on the fitting of shape (“Xi tau shp”).

The parameters are radius vectors of the ‘control’ shape, which is processed by a sub-division algorithm (Kobbelt 2000; Viikinkoski et al. 2015), with 1 up to 4 levels. The input orbit is read from the previous output, for simplicity.

To constrain the shape, we use a modified χ^2 metrics:

$$\chi^2 = w_{lc}\chi_{lc}^2 + w_{ao}\chi_{ao}^2 + w_{ao2}\chi_{ao2}^2, \quad (25)$$

where the individual contributions (and weights) correspond to the light curves (LC), silhouettes (AO), and synthetic images (AO2). **If not stated otherwise, we use unit weights.** The computation of silhouettes was already described in Brož et al.

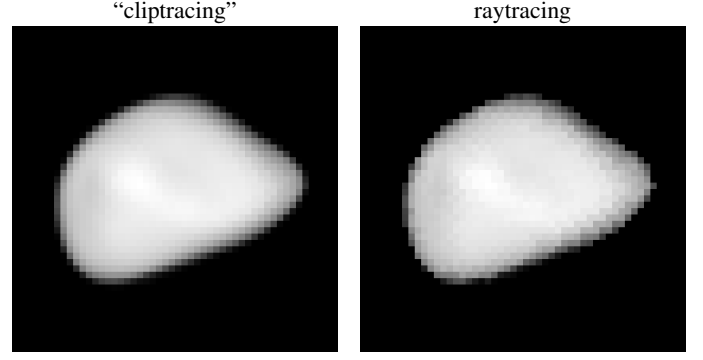


Fig. 4. A 1:1 comparison of the “cliptracing” (left) and the raytracing (right) algorithms. In the former, polygons were clipped by individual pixels (analytically) and the synthetic image of (22) is very smooth. In the latter, a simple inside-polygon test was used for each ray, which creates discretisation artefacts and the synthetic image is then ‘noisy’. The Lambert scattering law was used in this test.

(2021). It was improved by a multi-point interpolation, which is smooth even for low resolution, even for deconvolution artefacts, which is occasionally present as a drop of signal at the edge (‘stair case’).

The synthetic image is convolved with the point-spread function (PSF). We use the Moffat PSF:

$$\text{PSF}(u, v) = \frac{\beta - 1}{\pi\alpha^2} \left(1 + \frac{u^2 + v^2}{\alpha^2} \right)^{-\beta}, \quad (26)$$

with free parameters α, β . Alternatively, an observed stellar PSF can be input; it is rather complex, with the Strehl ratio about 0.1, a diffraction pattern, a ring, a cross, remaining AO artefacts. However, for deconvolved images we would need a ‘residual’ PSF instead.

The respective χ^2 contribution for synthetic images is computed as a sum over pixels:

$$\chi_{ao2}^2 = \sum_{u,v} \frac{(J'_\lambda - J_\lambda)^2}{\sigma^2} \mathcal{H}(J_\lambda - J_{\min}) \mathcal{H}(J'_\lambda - J_{\min}), \quad (27)$$

where $J_\lambda(u, v)$ denotes the observed monochromatic luminosity, J'_λ synthetic, $\mathcal{H}(x)$ the Heaviside step function. The Poisson uncertainty is computed as $\sigma^2 = \max(J'_\lambda, J_\lambda)$ **for each pixel**, because sometimes we have to compare to darkness ($J_\lambda = 0$). The minimum luminosity is computed as $J_{\min} = f \max(J_\lambda)$ **for all pixels**, because background is rather extended and uneven; the factor f (**threshold**) often corresponds to the silhouettes.

5. Stellar occultation algorithm

Third, we implemented a new occultation algorithm in Xi tau. It is used to check the astrometric positions, timings of occultations and precision of the ephemerides. At the beginning, we use a sphere-intersection test to speed-up the computation. We apply a standard TDB to UT1 conversion (IAU SOFA Center 2014), precession (Lieske et al. 1977) nutation (Wahr 1981; Wolf 1992), an equatorial-of-J2000 to equatorial-of-date transformation, a proper motion of the respective star (from the Gaia DR3), and an ellipsoid-intersection test:

$$\mathbf{A} + x\mathbf{B} = \mathbf{e}, \quad (28)$$

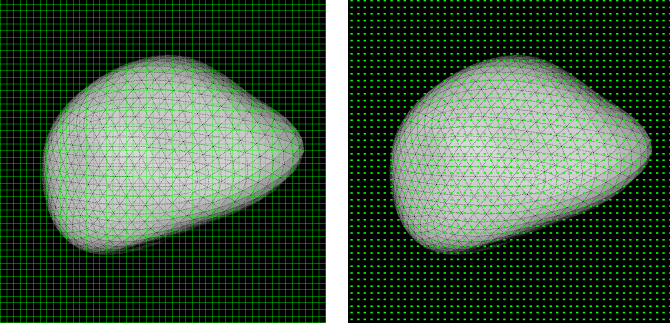


Fig. 5. Same as Fig. 4, but showing the corresponding shape composed of polygonal faces (gray) and a grid of either square pixels, or points (green).

$$\left(\frac{e_1}{a}\right)^2 + \left(\frac{e_2}{b}\right)^2 + \left(\frac{e_3}{c}\right)^2 = 1, \quad (29)$$

namely for the WGS-84 ellipsoid ($a = b = 6.378173 \cdot 10^6$ m, $c = 6.3567523142 \cdot 10^6$ m), where \mathbf{A} denotes the Earth→asteroid vector, \mathbf{B} star→asteroid (normalized), \mathbf{e} the intersection point on the ellipsoid; x is a nuisance parameter. The equation is quadratic in x . At the end, we apply UT1 to GST conversion, the Earth rotation, and a transformation to the geodetic coordinates:

$$N = \frac{a^2}{\sqrt{(a \cos \phi)^2 + (b \sin \phi)^2}}, \quad (30)$$

$$\mathbf{e} = \begin{pmatrix} (N+h) \cos \lambda \cos \phi \\ (N+h) \cos \lambda \sin \phi \\ (Nb^2/a^2 + h) \sin \phi \end{pmatrix}, \quad (31)$$

with an iterative procedure for the inverse.

An example for (22) Kalliope is shown in Fig. 6. The algorithm was verified against selected events from the Occult software (Herald et al. 2020), e.g., the occultation by (216) Kleopatra, on Mar 12th 2015 (see Fig. A.1).

6. Occultation, transit and eclipse events

Before we proceed with fitting, it is useful to summarize our dynamical model: it uses the Bulirsch–Stoer numerical integrator, adaptive time step, which allows us to compute non-keplerian orbits, multipoles up to the order $\ell = 2$, internal tides, or external tides by the Sun (Brož 2017; Brož et al. 2021, 2022b). In the nominal model, we assume the tidal time lag $\Delta t_1 \simeq 40$ s inferred for (216) Kleopatra.

Modifications were described in detail in Sects. 3, 4, 5. **Explanation** of all parameters is included in Tab. 2. In particular, we added a few free parameters, namely $C_{20,1}$, A_{w1} , A_{w2} , B_0 , h , g , $\bar{\theta}$, which allowed us to fit the astrometry, light curves, or scattering parameters. Alternatively, we added offsets in \hat{x} , \hat{y} , \hat{z} directions, due to a possible rotation about different axis.

We use several types of observations to constrain the model:

$$\chi^2 = w_{\text{sky}} \chi_{\text{sky}}^2 + w_{\text{ao}} \chi_{\text{ao}}^2 + w_{\text{lc}} \chi_{\text{lc}}^2 + w_{\text{occ}} \chi_{\text{occ}}^2, \quad (32)$$

where individual contributions correspond to astrometry (the so-called SKY dataset), silhouettes (AO), light curves (LC), or occultations (OCC); all of them with corresponding weights. Previously, we used $w_{\text{ao}} = 0.003$ so that AO contributes comparably as SKY. Of course, every model requires reasonable initial conditions; therefore we used the best fit from Ferrais et al.

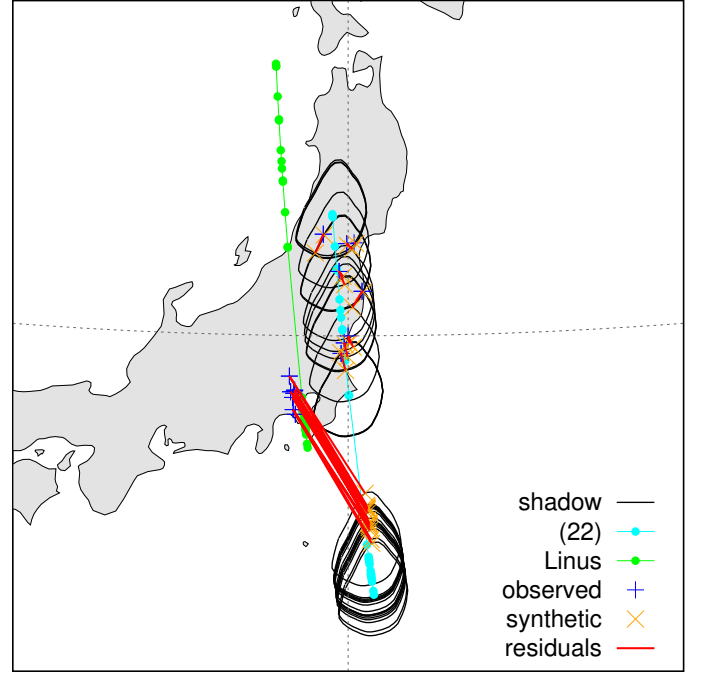


Fig. 6. Nov 7th 2006 stellar occultation of (22) Kalliope and Linus, computed for the model with $\chi^2 = 6695$. The trajectories of (22) and Linus are plotted (cyan, green), together with several shadows of (22) computed for the observed timings (black), observers’ locations (blue), synthetic locations of the nearest shadow points (yellow), and residuals (red). The timings were taken from the occultation database (Herald et al. 2019, 2020). Some of the timings actually correspond to Linus (cf. excessive residuals). Absolute time measurements were used to check the ephemeris accuracy. The gnomonic projection was used; showing Japan, Honshū.

(2022), with the osculating elements adjusted to match slightly simplified dynamics ($\ell = 2$). We verified that omitting high-order terms does not substantially shift the values of low-order terms, in particular, of the oblateness C_{20} .

6.1. Long-arc scattering model

First, we focused on the phase curve, which is controlled by 6 free parameters A_{w1} , A_{w2} , B_0 , h , g , $\bar{\theta}$. We used the calibrated photometry from Gehrels & Owings (1962), Scaltriti et al. (1978), Surdej et al. (1986), this work, and the Gaia DR3 data. The zero points were fixed, **however**, we expect calibration systematics up to 0.05 mag. A shape model of (22) Kalliope is necessary, because the lightcurve amplitude can reach 0.6 mag, depending on geometry. The simplex and subplex (i.e., simplex on subspaces; Rowan 1990) algorithms were used, with several restarts. The resulting phase curve is shown in Fig. 7.

The model is sensitive mostly to A_{w1} , B_0 , h scattering parameters. The unreduced $\chi_{\text{lc}}^2 = 45955$ is too large compared to the number of observations $n_{\text{lc}} = 1892$ due to remaining calibration systematics. **If 0.05 mag uncertainties are used instead, the χ^2 decreases down to n .** Nevertheless, the best-fit values, $A_{w1} = 0.419$, $B_0 = 1.733$, $h = 0.0295$, seem to be reasonable. A correlation exists between g , A_{w1} , B_0 , because small g can be compensated by large A_{w1} , B_0 . Hence, the overall uncertainties are increased to 0.10, 0.1, 0.01, respectively. If g , $\bar{\theta}$ are also free, their values tend to converge towards $g \simeq 0$, $\bar{\theta} \simeq 0^\circ$, which do

not seem to be common (cf. Li et al. 2015). In order to fit both the phase curve and the light curve with the given shape of (22), we shall use these values, until we modify the shape (Sec. 6.7). Their uncertainties are of the order of 0.10, 10°, respectively. Detailed light curve shape is also sensitive to g , $\bar{\theta}$.

6.2. Short-arc scattering model

We fitted details on 2 light curves from **SPECULOOS-Artemis** (datasets 3, 4), because we have to use calibrated photometry and avoid any zero-point offsets between datasets. (Again, zero points were fixed.) We computed a systematic grid for g , $\bar{\theta}$ parameters, which were kept fixed, while R_1 , R_2 , P_{rot1} , A_{w1} , A_{w2} parameters were free. According to Fig. 8, the fit is still not perfect ($\chi_{\text{lc}}^2 = 3103$, $n_{\text{lc}} = 909$) partly because everything is interrelated — albedo, scattering, shape, pole, Linus, orbit, occultations, transits, eclipses, etc. It is possible to find solutions for $g = -0.10$ up to 0.05, and $\bar{\theta} \approx 0^\circ$. Small values of g seem to be excluded, because the albedo A_{w2} of Linus is pushed to unrealistic low values. Large values of $\bar{\theta}$ seem to be excluded, because the light curve amplitude is incorrect (at least for the given shape). Given the preference for negative g (Spjuth 2009), we prefer solutions close to $g = -0.025$, $\bar{\theta} \approx 0^\circ$. Alternatively, albedo variegation, or roughness variegation may be present on the surface.

6.3. Short-arc, astrometric + photometric model

As the next step, we fitted 4 light curves from **SPECULOOS-Artemis** and **TRAPPIST-South** (datasets 1, 2, 3, 4), together with the PISCO astrometric dataset, which was acquired very close to the occultation and transit events. Also the silhouettes were used to prevent incompatible pole orientations, which influence the events. Analytical zero points were computed, compensating for remaining offsets between the respective light curves. The best-fit **total weighted** unreduced $\chi^2 = 6462$, with the individual contributions $\chi_{\text{sky}}^2 = 27$, $\chi_{\text{lc}}^2 = 6296$, and $\chi_{\text{ao}}^2 = 45583$, **where the respective numbers of observations** $n_{\text{sky}} = 36$, $n_{\text{lc}} = 1829$, $n_{\text{ao}} = 12960$. The fit exhibits no systematics in astrometry; see Fig. 9. Minor systematics are present in the light curves, (Fig. 10), nevertheless, the amplitude as well as the duration of the occultations and transit events is matched almost perfectly. An example of geometry is shown in Fig. 11.

We checked that a mirror solution (occultation \leftrightarrow transit) is not possible; the variable geometry allows to distinguish these solutions.

6.4. Long-arc, astrometric model

In order to constrain the dynamical parameters, astrometric measurements from 2452151 to 2459580 were used, as well as the silhouettes to prevent incompatible pole orientations. In this case, the free parameters were: m_{sum} , P_1 , $\log e_1$, i_1 , Ω_1 , ϖ_1 , λ_1 , l_{pole1} , b_{pole1} , ϕ_{01} , while the fixed parameters: q_1 , $C_{20,1}$, Δt_1 . Actually, we computed an extended grid for the latter two parameters, in the range of -0.22 to -0.08 , 0 to 60 s, respectively. Apart from $C_{20,1}$, we included other multipoles up to $\ell = 2$, which were computed for a homogeneous structure:

$$\begin{array}{cc} C_{21} & -4.365949 \cdot 10^{-3} & S_{21} & -2.414236 \cdot 10^{-3} \\ C_{22} & 4.732558 \cdot 10^{-2} & S_{22} & 3.357381 \cdot 10^{-5} \end{array}$$

A very important result is that two solutions exists for the oblateness $C_{20,1}$, either ≈ -0.20 , or ≈ -0.12 (see Fig. 12). A ho-

mogeneous body with $C_{20,1} = -0.1586$ is excluded. These two solutions correspond to 3 or 2 nodal precession cycles (see, e.g., Fig. 17). There is no other option (4 or 1 cycle), because $C_{20,1}$ would be unrealistic (too high or too low). The best-fit value is $\chi_{\text{sky}}^2 = 249$, or alternatively $\chi_{\text{sky}}^2 = 260$. It indicates no systematics, possibly overestimated uncertainties, because the number of data points is $n_{\text{sky}} = 344$ (both ρ , θ).

We also checked a range of $\log e_1$, i_1 values (Fig. A.2). We tested mirror solutions, retrograde solutions, shifted-by-180° solutions. There is no alternative solution, neither for the eccentricity, nor for the inclination. The uncertainties are up to 0.5 (in log-scale), 0.5°.

6.5. Long-arc, astrometric + photometric model

In order to constrain the physical parameters, 4 light curves (datasets 1, 2, 3, 4), all astrometric measurements, and all silhouettes were used. Apart from dynamical parameters, additional free parameters R_1 , R_2 , P_{rot1} , A_{w2} can be now constrained by **mutual** occultation and transit events. We fixed the parameters: A_{w1} , B_0 , h , g , $\bar{\theta}$, otherwise the model would not match the calibrated photometry (Sec. 6.1). Again a grid of $C_{20,1}$, Δt_1 was computed (Fig. 13).

The best-fit $\chi^2 = 7095$, with the individual contributions $\chi_{\text{sky}}^2 = 337$, $\chi_{\text{lc}}^2 = 6600$, and $\chi_{\text{ao}}^2 = 51856$. All of them are slightly worse, most likely due to a combination of more observational datasets, but it is an acceptable compromise.

Regarding the oblateness, $C_{20,1} \approx -0.12$ seems to be a bit more compatible with the light curves, but we still cannot exclude the -0.22 solution. The tidal time lag is not well constrained. The volume-equivalent diameters of (22), $D_1 = 151.0$ km, is still compatible with the ADAM or MPCD shapes (Ferrais et al. 2022); the uncertainty is of the order of 1 km.

A specific grid was computed for R_2 , A_{w2} of Linus (Fig. 14). It further improved $\chi^2 = 6695$. In this particular model, $D_2 = 28.8$ km, with a similar uncertainty. It is compatible with the stellar occultation observed on Nov 7th 2006 (Descamps et al. 2008). All parameters of this model are presented in Tab. 2. The Markov Chain Monte Carlo (MCMC) simulation for this model is presented in Fig. 15; it helped us to estimate the uncertainties. **In this order-of-magnitude estimate, we included also a contribution from systematic uncertainties.** We verified these results by using all available light curves (from Tab. 1), which resulted in a statistically equivalent model (cf. Tab. A.1).

The Linus' orbit, together with available astrometric measurements, is shown in Fig. 16. It was checked by the **stellar** occultation computation (Fig. 6). The temporal evolution of occultating elements is demonstrated in Fig. 17.

In most solutions, Linus seems to be darker compared to (22), the single-scattering albedo is $A_{w2} = 0.400$, $A_{w1} = 0.438$, respectively, with the local uncertainties of the order of 0.02. They are naturally correlated. The darkness is also apparent on those deconvolved AO images, which capture both (22) and Linus at the same time. The appearance is only partly affected by a difference between (more) flat vs. (more) curved surface.

Finally, we should not be misled by sparse local minima, which are relatively deep; they compensate some systematics on the light curve which are however unrelated to the **mutual** occultation or transit events. Yet, such solutions are in contradiction with the PISCO astrometric dataset; see Fig. 16. We thus prefer solutions, which fit the orbit just prior/posterior of the events. Possibly, the shape of (22) Kalliope should be also adjusted.

Table 2. Parameters, their values and uncertainties for the nominal and high-oblateness models of the (22) Kalliope and Linus system.

var.	nominal val.	high-oblateness val.	unit	σ
m_{sum}	$3.902028 \cdot 10^{-12}$	$3.902434 \cdot 10^{-12}$	M_{S}	$0.001000 \cdot 10^{-12}$
q_1	$6.129 \cdot 10^{-3}$	$6.129 \cdot 10^{-3}$	1	$1.000 \cdot 10^{-3}$
P_1	3.601774	3.606096	day	0.000001
$\log e_1$	-2.195	-2.444	1	0.100
i_1	88.774	89.130	deg	1.0
Ω_1	373.127	374.232	deg	1.0
ϖ_1	132.259	129.868	deg	1.0
λ_1	359.793	360.443	deg	1.0
R_1	0.993	0.999	76.5 km	0.02
R_2	0.960	0.955	15 km	0.02
P_{rot1}	0.172841	0.172841	day	0.000001
P_{rot2}	3.595713 ^f	3.595713	day	1.0
Δt_1	50.1	60.0	s	20.0
$C_{20,1}$	-0.1199	-0.2000	1	0.0100
l_{pole1}	193.805	194.993	deg	1.0
b_{pole1}	2.515	1.751	deg	1.0
ϕ_{01}	84.496	86.776	deg	1.0
A_{w1}	0.438	-	1	0.020
A_{w2}	0.400	-	1	0.020
B_0	1.733	-	1	0.100
h	0.0295	-	1	0.0010
g	-0.0197	-	1	0.0010
$\bar{\theta}$	0.000	-	deg	5.0
n_{sky}	344	344		
n_{ao}	12600	12600		
n_{lc}	1829	-		
n	14773	12944		
χ_{sky}^2	364	249		
χ_{ao}^2	35209	36818		
χ_{lc}^2	6223	-		
χ^2	6695	359		

Notes. m_{sum} denotes the sum of masses, q_1 , mass ratio m_2/m_1 , P_1 , osculating orbital period, $\log e_1$, logarithm of eccentricity, i_1 , inclination **with respect to the ecliptic system**, Ω_1 , longitude of the ascending node, ϖ_1 , longitude of the pericentre, λ_1 , true longitude, R_i , radius of the i -th body $P_{\text{rot}i}$, rotation period, Δt_1 , **tidal** time lag, $C_{20,1}$, zonal multipole coefficient, l_{pole1} , **ecliptic** longitude of the **rotational** pole, b_{pole1} , latitude of the pole, ϕ_{01} , rotation phase, A_{wi} , single-scattering albedo, B_0 , opposition effect amplitude, h , opposition effect width, g , asymmetry factor, $\bar{\theta}$, surface roughness, n , **total number of observations**, χ^2 , **total weighted unreduced χ^2 , with individual contributions from the SKY, AO, LC datasets; the respective weights $w_{\text{sky}} = w_{\text{lc}} = 1$, and $w_{\text{ao}} = 0.003$ (i.e., for regularisation).** All orbital elements are osculating, for the epoch $T_0 = 2459546.692102$ (TDB). ^f denotes a fixed parameter.

6.6. Possible centre-of-mass offset of (22)

The simplest adjustment is a centre-of-mass offset due to an asymmetric internal structure. This implies rotation about a different axis and different extent of the central body in different directions. Because the orbit of Linus is well constrained by astrometry, the timings of **mutual** occultations or transits offer an opportunity to measure the offset not directly (in space), but indirectly (in time).

Therefore, we added three more free parameters to our model, the offsets in \hat{x} , \hat{y} , or \hat{z} directions. After testing values up to 20 km, which did affect χ^2 substantially, we conclude that it did not converge to a unique significant minimum. We thus have to look for a more complex solution.

6.7. Possible shape adjustment of (22)

In order to have a full control, we derived a new shape model of (22) Kalliope. We started with a low-resolution ellipsoid, (with the number of nodes $n = 42$), which serves as a ‘control’ shape. After 3 sub-divisions, we obtained a high-resolution

shape ($n = 1082$), which was converged and constrained by AO silhouettes as well as light curves. We used no additional regularisation term in our χ^2 metric. Nevertheless, we assured that χ^2 is indeed sensitive to all shape parameters.

In order to capture fine details, we used the medium-resolution (22)-like shape ($n = 122$), after the 1st subdivision. After 2 more sub-divisions, we again obtained a high-resolution shape, which was constrained by AO images and light curves.

In particular, we converged the following free parameters: $R_{\text{shp},i}$ radii of control nodes, R_1 , P_{rot1} , l_{pole1} , b_{pole1} , ϕ_{01} , A_{w1} , g , $\bar{\theta}$, with several restarts of simplex or subplex. The best-fit shape model is shown in Fig. 18.

The total signal contained in all pixels in all images is ‘huge’, the unreduced $\chi_{\text{ao}2}^2 \approx 1.6 \cdot 10^7$, while the number of points (pixels) taken into account is $n_{\text{ao}2} = 22686$. This is at least partly due to rotation, which changes the projected shape **during an exposure** in a non-trivial way, remaining deconvolution artefacts, present on images taken at 2458643, 2458661, 2458672, or relatively low background level on the same set of images.

Overall, our new shape is still similar to the ADAM model (Fig. A.4), and it is even more so in the line-of-sights projec-

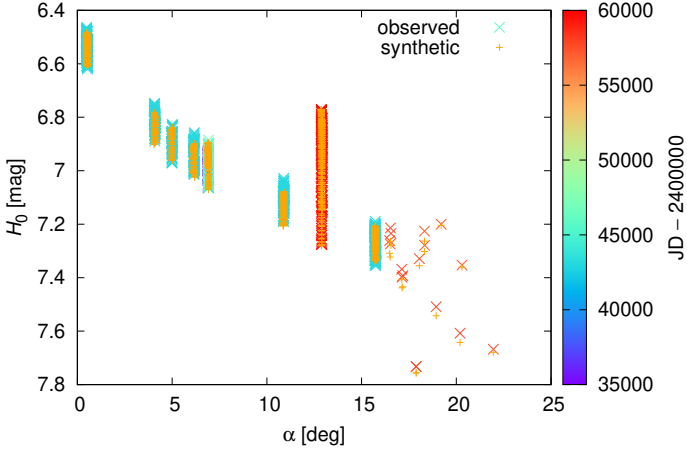


Fig. 7. Phase curve of the (22) Kalliope and Linus system. The reduced brightness H_0 vs. the phase angle α is plotted. Calibrated photometry from Gehrels & Owings (1962), Scaltriti et al. (1978), Surdej et al. (1986), this work, and the Gaia DR3 was used. The observed curve (\times) is plotted in colour (according to the Julian date), the synthetic (+) in yellow. The range of α is from 2 to 22°. The unreduced $\chi^2 = 46494$, with systematics up to **0.05 mag**. The ‘scatter’ of points is mostly due to the light curve, which is fitted by our model. Our measurements with $\alpha \sim 13^\circ$, taken in the Cousins R band, are in agreement with our model (0.001 mag).

tions. However, it is fine-tuned to the respective datasets, with the respective contributions, $\chi_{\text{ao}}^2 = 21515$ vs. **35209**, $\chi_{\text{lc}}^2 = 3980$ vs. **6223**, significantly improved. Systematics on the light curves related to the shape were at least partly eliminated (cf. Fig. A.3).

In principle, one should use this shape and start over again (from Sect. 6.1, 6.2, ...). While it is not beyond the scope of this paper, we postpone such an in-depth study — including optimisations of ‘everything’ together with shape — as a future work.

7. Conclusions

In this work, **mutual** occultation, transit and eclipse events of Linus orbiting (22) Kalliope were used to constrain combined astrometric + photometric models of this binary system. Using innovative algorithms for photometric computations (see Sects. 3, 4), we confirmed the size of Linus (28 ± 1) km, improved the shape of (22) Kalliope, and put strong constraints on its dynamical oblateness.

On one hand, we were not surprised by the low-oblateness ($C_{20} \simeq -0.12$) solution, because (22) Kalliope is probably the best candidate for a differentiated body (Vernazza et al. 2021). At the same time, the iron core is usually considered to be more-or-less spherical, because this is a standard outcome of differentiation.

On the other hand, we were surprised by the second, high-oblateness ($C_{20} \simeq -0.20$) solution. **Surprisingly, it should correspond to an irregular (or highly ellipsoidal) iron core.** In fact, (22) Kalliope suffered a major collision about 900 My ago, which gave birth to the Kalliope family (Brož et al. 2022a). Some of the SPH simulations of this event, we performed in our previous work, indicate that the iron core of the original body is deformed and even elongated, especially in medium- to high-energy collisions (with the projectile size $\gtrsim 45$ km). One example is shown in Fig. 19.

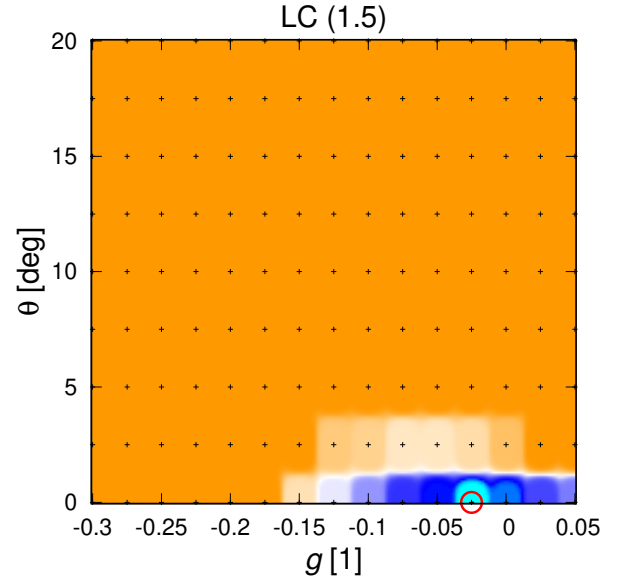


Fig. 8. The asymmetry factor g vs. the roughness $\bar{\theta}$ scattering parameters. The corresponding χ_{lc}^2 values for 2 light curves are plotted as colours: cyan best fits, blue good fits (1.2 times the best-fit χ^2), orange poor fits (1.5). The best-fit unreduced $\chi^2 = 3597$ (red circle) corresponds to $g = -0.025$, $\bar{\theta} = 0^\circ$. Other scattering parameters were kept fixed.

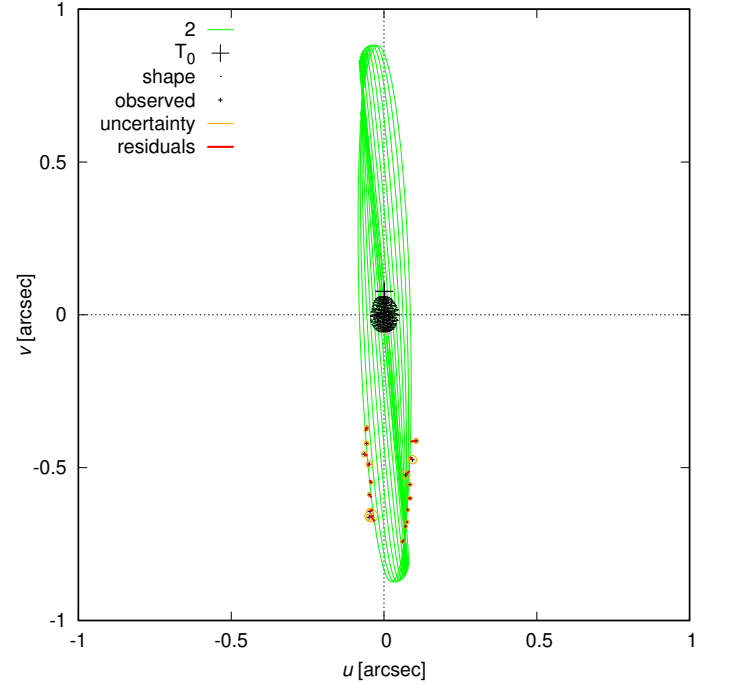


Fig. 9. Orbit of Linus in the (u, v) plane, derived from the short-arc, astrometric + photometric model. It fits the PISCO dataset around 2459579, i.e., close to the **mutual** occultation events, **when the orbit is seen from the edge.** The synthetic orbit of Linus (i.e., body 2) is plotted in green, the observed astrometry in yellow, the residuals in red, the shape of (22) in black. The viewing geometry is changing in the course of time; otherwise the orbit is elliptical. The position at the reference epoch T_0 is marked by the cross. The total $\chi^2 = 6462$, with the contribution $\chi_{\text{sky}}^2 = 27$.

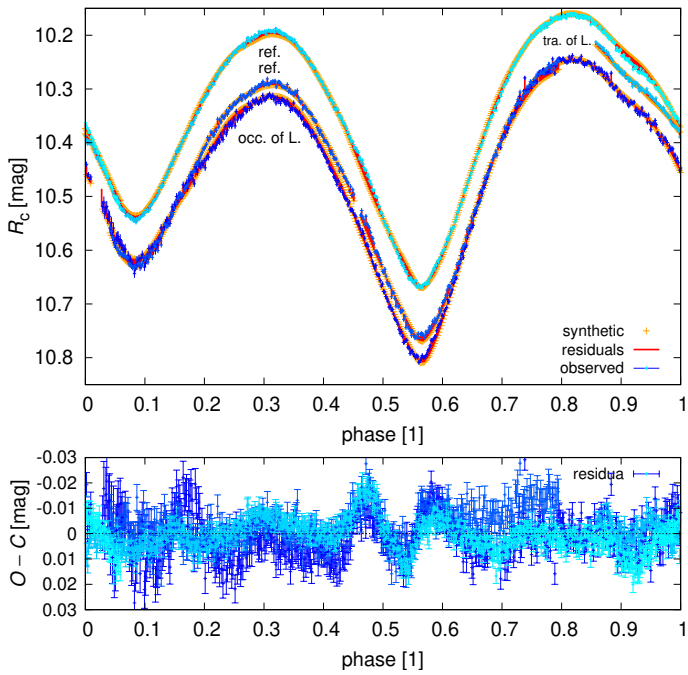


Fig. 10. Phased light curves for the short-arc, astrometric + photometric model (top). It shows the 1st occultation of Linus and the 2nd transit of Linus, together with the reference light curves. The observed light curve is plotted as blue (with error bars), the synthetic as yellow, the residuals as red. The shades of blue correspond to the Julian date. The drop in brightness is up to 0.05 mag. Both the amplitude and duration of the events are in agreement. For comparison, we also plot the difference $O - C$ (bottom). Remaining systematics occur on all light curves; so they must be related to the shape, not the occultations. The total $\chi^2 = 6462$, with the contribution $\chi_{lc}^2 = 6296$.

In the future, it should be possible to distinguish these two solutions by new astrometric (imaging or speckle-interferometric) observations, obtained at a suitable phase(s) of the precession cycle (seen, e.g., in Fig. 17).

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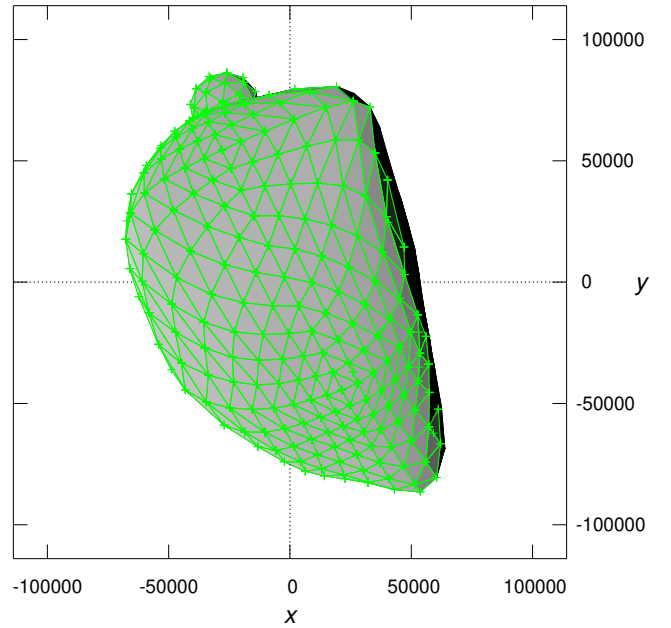


Fig. 11. An example of geometry for the mutual occultation of Linus by (22) Kalliope, namely the event 2459546. The monochromatic intensity I_λ (in $\text{W m}^{-2} \text{sr}^{-1} \text{m}^{-1}$) is shown as shades of gray. The ADAM shape model with 800 faces was used for (22), and a sphere with 80 faces for Linus. It is sufficient, because partial occultations of faces were computed by the polygonal light curve algorithm.

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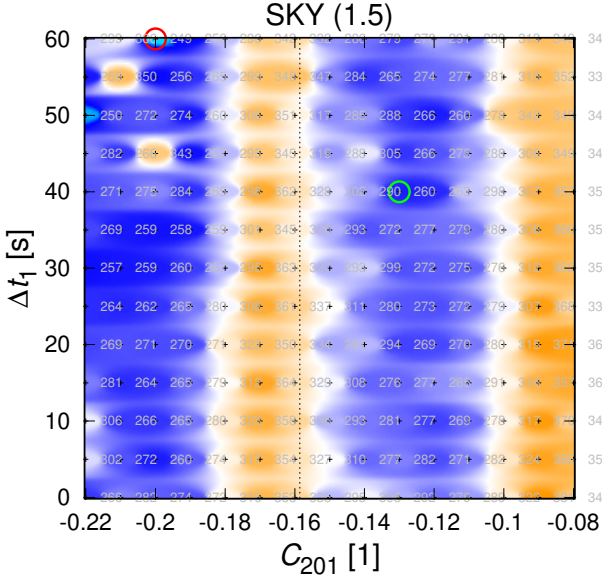


Fig. 12. The quadrupole moment $C_{20,1}$ vs. the tidal time lag Δt_1 of the central body. The corresponding χ^2_{sky} values are plotted as colours (cyan, blue, white, orange) and as numbers (gray). SKY and AO datasets were used. Models were converged for 195 combinations of the fixed parameters; all other parameters were free. For each combination, 1000 iterations were computed, i.e., 195000 models in total. Homogeneous body with $C_{20,1} = -0.1586$ is excluded. Preferred solutions are either ≈ -0.20 , or ≈ -0.12 , indicated by red and green circles.

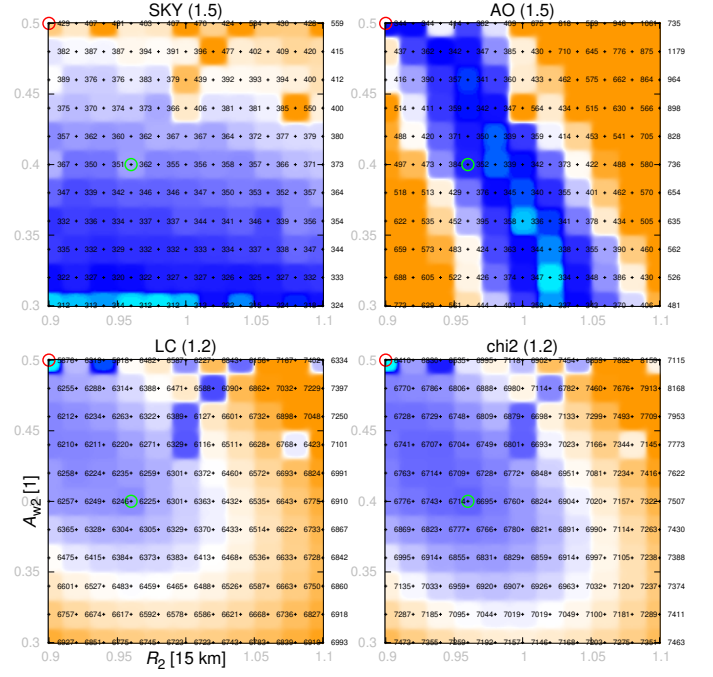


Fig. 14. Similar as Fig. 12 for three datasets SKY, AO, LC. The radius R_2 vs. the single-particle albedo A_{w2} of Linus is plotted. Models were converged for 121 combinations of the fixed parameters; all other parameters were free. The preferred solution has $\chi^2 = 6695$, with the contribution $\chi^2_{\text{lc}} = 362$, indicated by green circle. The radius is given in the unit of nominal radius (15 km); the best-fit diameter is then 27.6 km,

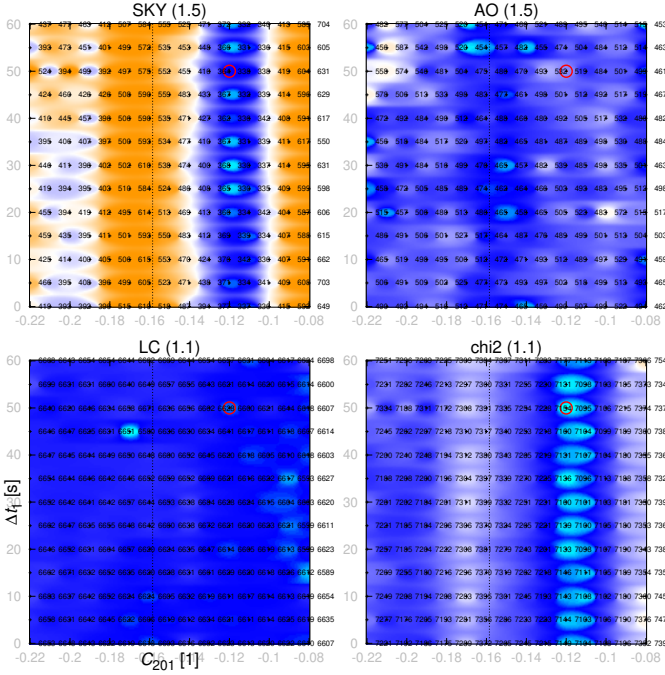


Fig. 13. Similar as Fig. 12 for three datasets SKY, AO, LC, and the total χ^2 . A subset of 4 light curves was used. The LC dataset allows to constrain the respective parameters ($C_{20,1}$, Δt_1) even better, because 1 occultation and 1 transit must have a specific geometry. The AO contribution is mostly blue, but it does not mean that this dataset is unimportant. Actually, it excludes a lot of models with incompatible poles. The overall best-fit $\chi^2 = 7095$.

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Appendix A: Supplementary figures

Stellar occultation algorithm verification for (216) Kleopatra is shown in Fig. A.1. Additional models from Sec. 6.4 are shown in Fig. A.2. The adjusted shape model and the respective light curve fit discussed in Sec. 6.7 is shown in Figs. A.4, A.3. Additional best-fit model is presented in Tab. A.1.

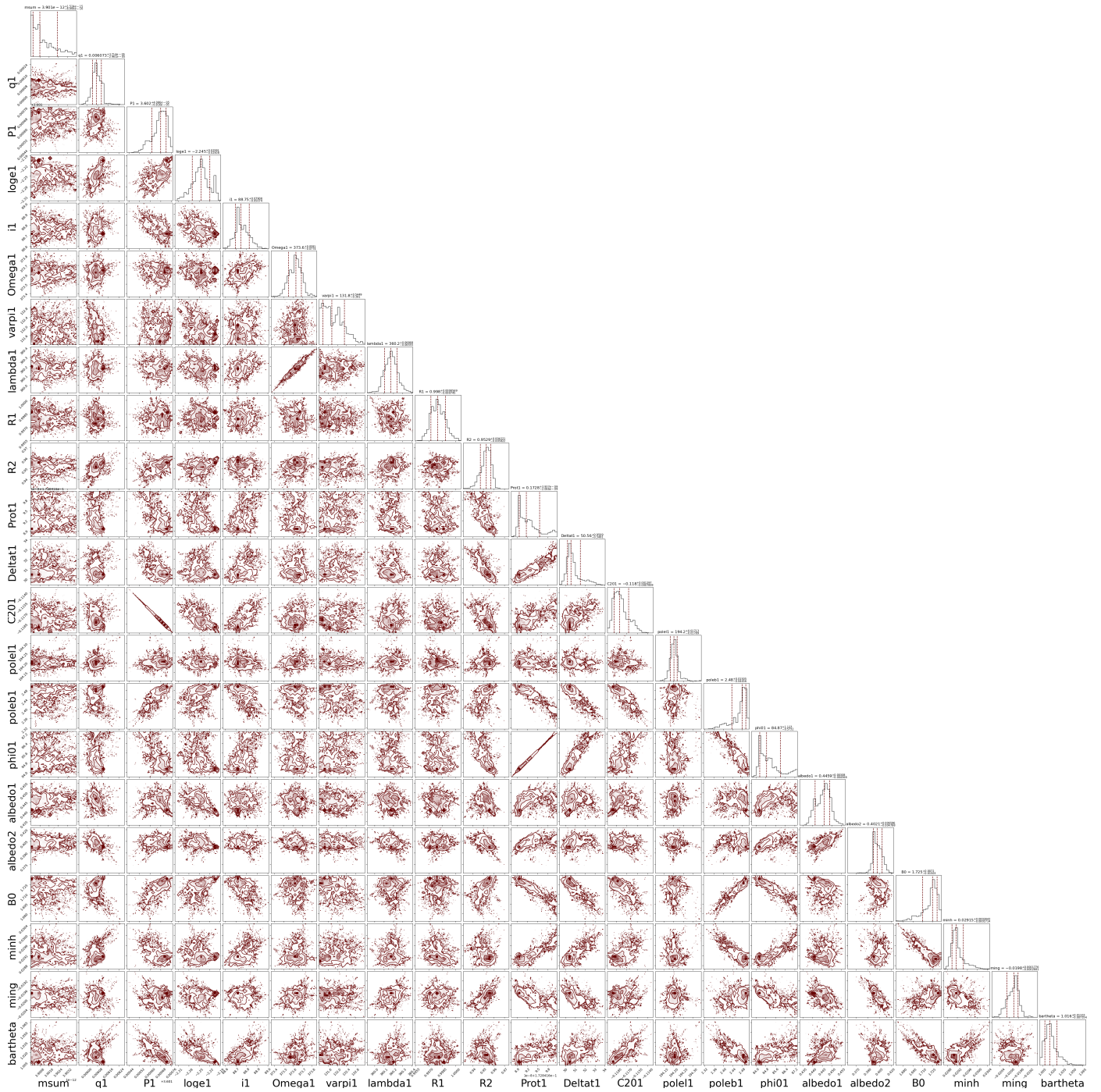


Fig. 15. MCMC simulation for the model with $\chi^2 = 6695$. Distributions of all parameters and correlations of all pairs of parameters is plotted as a standard ‘corner’. The order of 22 parameters is as follows (\downarrow, \rightarrow): $m_{\text{sum}}, q_1, P_1, \log e_1, i_1, \Omega_1, \varpi_1, \lambda_1, R_1, R_2, P_{\text{rot}1}, \Delta t_1, C_{20,1}, l_{\text{pole}1}, b_{\text{pole}1}, \phi_{01}, A_{w1}, A_{w2}, B_0, h, g, \theta$. The mean value is seen in the respective histogram. The number of walkers was set to 64. The whole chain contained 2400 samples, the burn-in phase took up to 1000 of them.

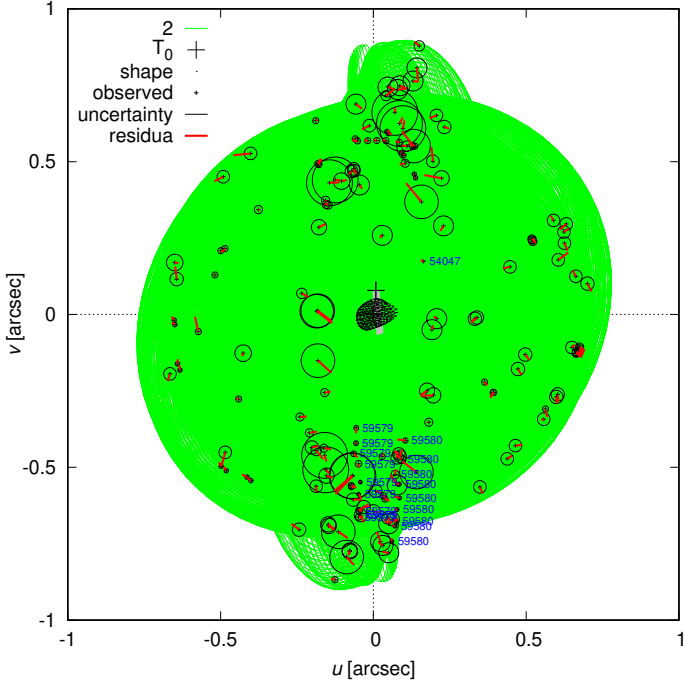


Fig. 16. Same as Fig. 9, for the long-arc, astrometric + photometric model, with $\chi^2 = 6695$ and the individual contribution $\chi_{\text{sky}}^2 = 364$. It was constrained by the astrometry over the time span 2001–2022. The most important measurements are indicated by blue labels.

Table A.1. Same as Tab. 2 for the all-data model.

var.	all-data val.	unit
m_{sum}	$3.902212 \cdot 10^{-12}$	M_{S}
q_1	$6.129 \cdot 10^{-3f}$	1
P_1	3.601780	day
$\log e_1$	-2.270	1
i_1	88.734	deg
Ω_1	374.913	deg
ϖ_1	131.561	deg
λ_1	360.703	deg
R_1	0.987	76.5 km
R_2	0.902	15 km
P_{rot1}	0.172841	day
P_{rot2}	3.595713^f	day
Δt_1	49.9	s
$C_{20,1}$	-0.1197	1
l_{pole1}	195.010	deg
b_{pole1}	2.677	deg
ϕ_{01}	84.577	deg
A_{w1}	0.442	1
A_{w2}	0.303	1
B_0	1.733	1
h	0.0295	1
g	-0.0197	1
θ	0.279	deg
n_{sky}	344	
n_{ao}	12600	
n_{lc}	6852	
n	19796	
χ_{sky}^2	321	
χ_{ao}^2	36108	
χ_{lc}^2	52482	
χ^2	59313	

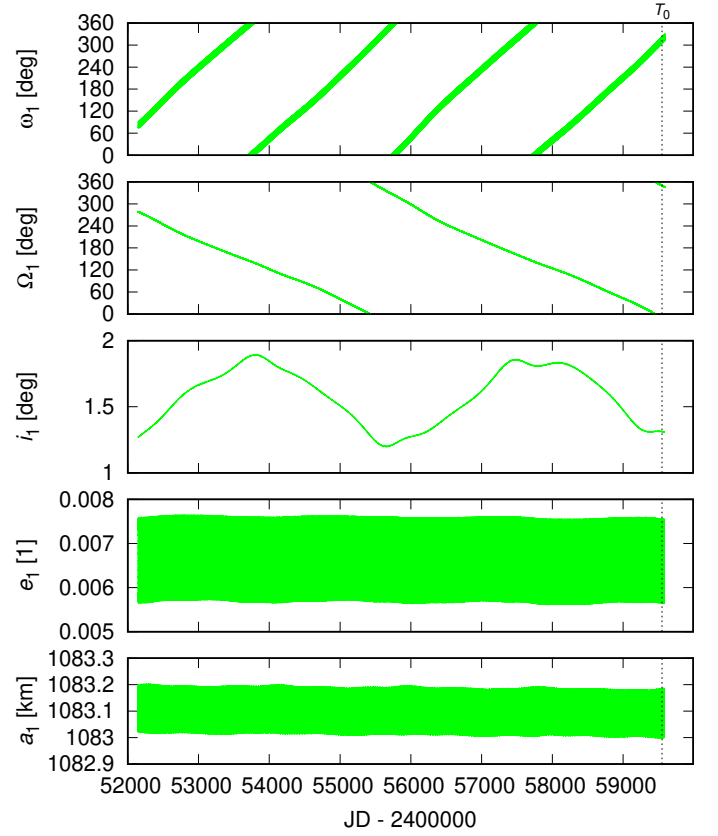


Fig. 17. Evolution of osculating orbital elements of Linus, for the model with $\chi^2 = 6695$. From bottom to top: a_1 semimajor axis, e_1 eccentricity, i_1 inclination, Ω_1 longitude of the ascending node, ϖ_1 longitude of pericentre. The reference frame is related to the equator of (22) Kalliope; the epoch $T_0 = 2459546.692102$ (TDB). The model includes multipoles ($\ell = 2$), internal tides, and external tides. Over the time span of astrometric observations (2001–2021), it exhibits 2 nodal precession cycles.

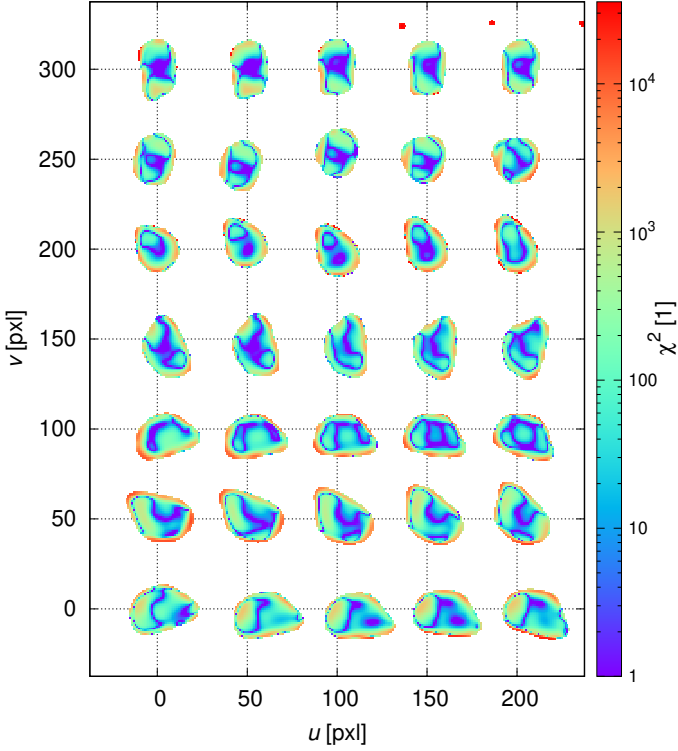


Fig. 18. The residuals from fitting of 35 deconvolved AO images of (22) Kalliope (taken from Ferrais et al. 2022), with contributions to χ^2 of individual pixels plotted in colour. The projected shape changes due to rotation and viewing geometry. The pixel scale is 3.6 mas pxl^{-1} . After convergence of the shape parameters, with help of the polygonal algorithm and ‘cliptracing’, the total $\chi_{\text{ao2}}^2 = 16684517$. Remaining systematics are partly due to rotation, which changes the projected shape during an exposure in a non-trivial way. Observed image of Linus was not fitted (cf. red dots in the upper right corner).

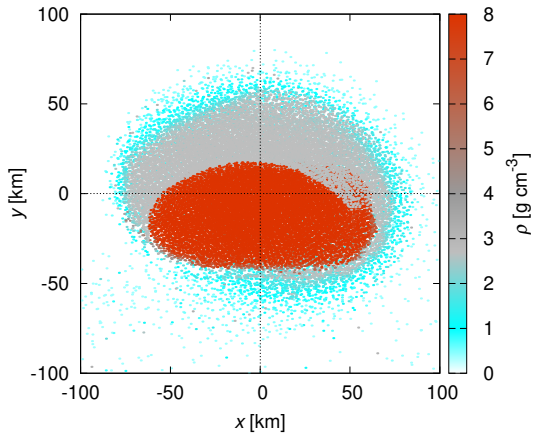


Fig. 19. One of the SPH simulations from Brož et al. (2022a), showing a medium-energy impact to a differentiated body, which created an elongated iron core. **The time 10000 s corresponds to the end of fragmentation phase. The density is indicated by the colour scale.** The oblateness $J_2 = -C_{20}$ is higher (not lower) than for a homogeneous body. This could correspond to our long-arc, astrometric model with 3 precession cycles.

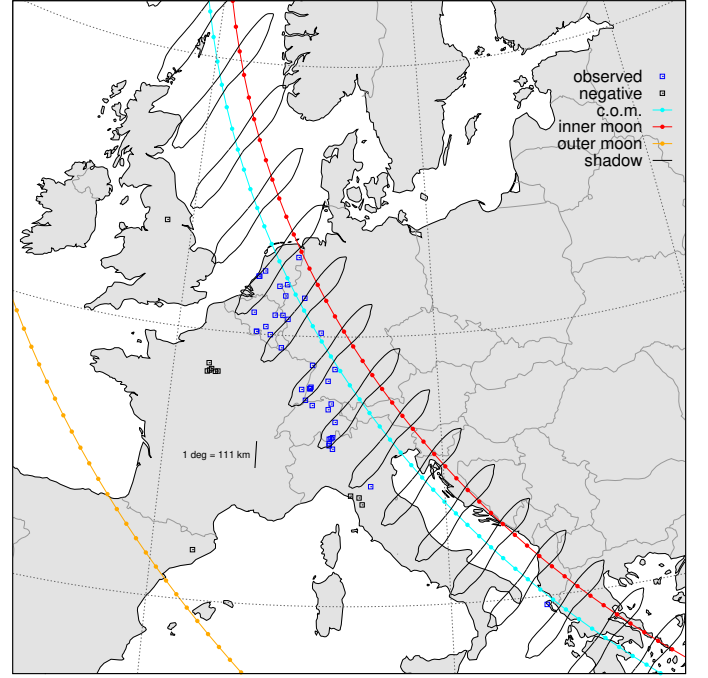


Fig. A.1. A verification of the **stellar** occultation algorithm for the occultation of the star HIP 54599 by asteroid (216) Kleopatra, on Mar 12th 2015. The shadow on the WGS-84 ellipsoid is plotted in **black**, the centre-of-mass location as cyan line, the 1st moon red, the 2nd moon orange, positive measurements as blue squares, negative measurements gray. The gnomonic projection was used in this test.

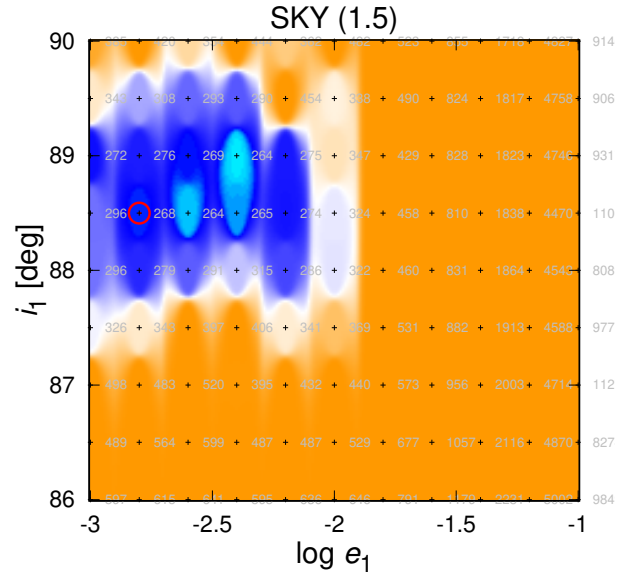


Fig. A.2. Similar as Fig. 12. The logarithm of eccentricity $\log e_1$ vs. the inclination i_1 is plotted. Models were converged for 99 combinations of the fixed parameters; all other parameters were free. For each combination, 1000 iteration were computed, i.e., 99000 models in total. The overall best-fit $\chi_{\text{sky}}^2 = 264$, indicated by red circle.

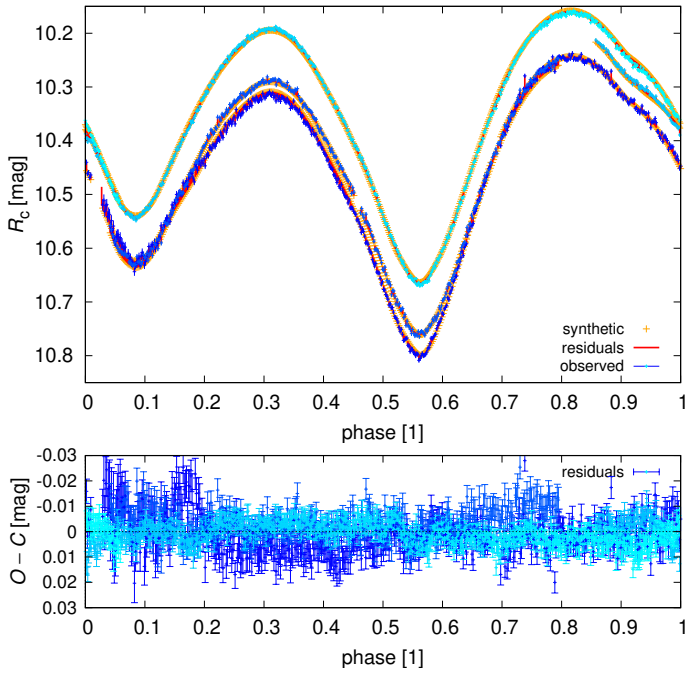


Fig. A.3. Same as Fig. 10, but for the adjusted shape model of (22) Kalliope. Systematics on the light curves related to the shape were at least partly eliminated. The respective contribution decreased to $\chi_{1c}^2 = 3980$.

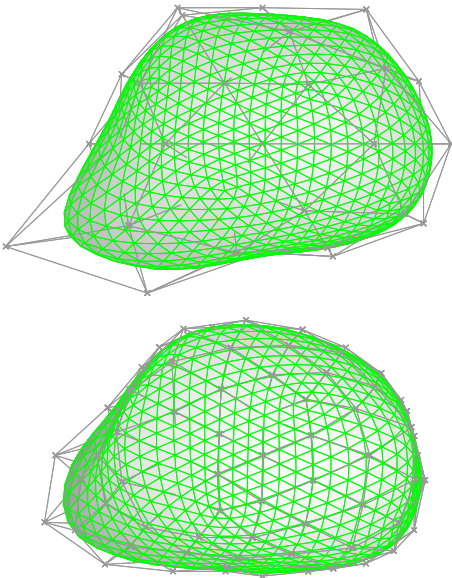


Fig. A.4. A comparison of the adjusted shape of (22) Kalliope (top) vs. the original ADAM shape (bottom). The control points (gray) and the high-resolution mesh (green) are indicated. **Shades of gray correspond to the z coordinate.**